

# Bughouse chess tournament



## Regulations:

**Date and time: Friday, August 9, 11am**

**Tournament open for everyone**

**Playing rules:** Bughouse is a realtime form of chess played between two player teams on two separate chessboards. Both boards are placed near to each other and the clocks on the side, so that each player can see the time on both clocks.

The special feature of the game is that pieces you capture are transferred to your partner, who is playing with the opposite colour pieces from yourself. He may 'drop' such a piece on an empty square as a subsequent move in his game.

A player cannot attempt to hide pieces from the opponent.

It is allowed to 'drop' a piece with a check or checkmate.

Communication during a game:

1. It is illegal for a player to move one of his partner's pieces or in any way physically intervene on his partner's board. For example, he may not advise moves to his partner by moving his finger over his partner's board.
2. Partners may verbally communicate throughout a game. Full communication between partners is allowed. So the player can advise to partner even concrete moves.

Team loses if it is in checkmate or exceeds time. The game is drawn as long as it finishes as draw on one of the chess boards. A player may not hide captured pieces from your opponent. Full communication between partners is allowed.

Full rules for the bughouse chess you can find here:

<http://bughousechess.wz.cz/CompleteBughouseChessRules.htm>

### Entry fee:

Team with both players with titles (GM, WGM, IM, WIM): **4 eur**

Team with only 1 titled player (GM, WGM, IM, WIM): **6 eur**

Team with both players without titles (GM, WGM, IM, WIM): **8 eur**

### Prize fund:

80% of entry fees

**System of play:** 7 rounds with time control **3min + 2 seconds per move**

Tournament will be organized in case at least 8 teams participate.

The organisers reserve the right to make any changes in the regulations and not allow any player to participate.